

# Probabilistic Temporal Logic for Reasoning about Bounded Policies

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## Yet another temporal logic...

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Reasoning about such intentions requires an appropriate probabilistic temporal logic, allowing us to explicitly reason about the execution and executability of the agent's **actions**

But well-known (**infinite-trace**) ones like PCTL, pCTL\*, PATL/PATL\* or Probabilistic Strategy Logic do not have this! Plus: they have high complexity (sometimes undecidable) **model checking**, and the decidability of **satisfiability** is still open

# PBLP

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The logic is interpreted w.r.t. **finite traces** and **bounded policies** - a policy/strategy that holds for a certain number of steps.

PBLP is expressive enough for our needs (and can in fact express properties important for other AI applications), and it has good computational properties.

# Markov Decision Processes and bounded policies

Fix a finite set  $\mathcal{A}$  of **actions**, and for every  $a \in \mathcal{A}$  a **precondition**  $\text{pre}_a$  and finite **set of postconditions**  $\text{Post}_a$  - these are conjunctions of literals.

## Definition

An **MDP** is a tuple  $\mathbb{M} = \langle S, P, V \rangle$ , where  $S$  is a set of *states*,  $P : S \times \mathcal{A} \rightsquigarrow \Delta(S)$  is the *partial probabilistic transition function*, and  $V : S \rightarrow 2^{\text{Prop}}$  is the *valuation*.

(+ coherence conditions ensuring that pre- and postconditions are meaningful)

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## Definition

For  $n \geq 1$ , an  **$n$ -step policy from a state  $s$**  is a function  $\pi : S_s^{\leq n} \rightarrow \mathcal{A}$  (where  $S_s^{\leq n}$  is the set of all length  $\leq n$  sequences from  $s$ ) such that  $s_k \models \text{pre}_{\pi(s_1 \dots s_k)}$ .

## Syntax & semantics

$n$ -step **path formulas** (defined inductively w.r.t.  $n$ ):

$$\Phi^0 ::= \varphi \quad \Phi^{n+1} ::= \varphi \mid \text{do}_a(a \in A) \mid \Phi^{n+1} \wedge \Phi^{n+1} \mid \neg \Phi^{n+1} \mid X\Phi^n$$

Interpreted over **state-action paths**  $\mathbf{w} = s_1 a_1 \cdots s_n a_n s_{n+1}$ , with  $\mathbf{w} \models \text{do}_a$  iff  $a_1 = a$ ,  
and  $\mathbf{w} \models X\Phi$  iff  $s_2 a_2 \cdots s_{n+1} \models \Phi$

**State formulas:**

$$\varphi ::= \text{x}(\in \text{Prop}) \mid \varphi \wedge \varphi \mid \neg \varphi \mid \Diamond_{\bowtie r}^n \Phi^n$$

here,  $n \geq 1$ ,  $r \in [0, 1]$  and  $\bowtie \in \{<, =, >\}$

For states:  $s \models \Diamond_{\bowtie r}^n \Phi$  iff there is an  $n$ -step policy  $\pi$  from  $s$  such that under the policy, the probability that the next  $n$  steps of states and actions satisfies  $\Phi$  is  $\bowtie r$



## What can we express?

- $\text{pre}_a \wedge \Box_{\geq 0.8}^1(\text{do}_a \rightarrow X\varphi)$  “The agent can execute  $a$ , and doing so will cause  $\varphi$  to hold afterwards with probability at least 80%”

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- We can reason about **specific policies**: consider a 2-step policy saying to do  $a$  now, and afterwards  $b_1$  if we got the first postcondition of  $a$ , otherwise  $b_2$ . The formula  $\Diamond_{=0.6}^2(\text{do}_a \wedge \bigwedge_{i=1,2} X(\text{post}_{a,i} \rightarrow \text{do}_{b_i}) \wedge XX\varphi)$  states that under this policy,  $\varphi$  holds with probability 60% in two steps.

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- Following Shoham (2009) in considering basic intentions to be pairs  $(a, t)$  denoting ‘the agent intends to do  $a$  at time  $t$ ’, **coherence** of a set  $I$  of such intentions with respect to a set  $\Gamma$  of formulas representing the agent’s beliefs is stating that

$$\Gamma \cup \left\{ \Diamond_{>0}^{t_{\max}} \bigwedge_{(a,t) \in I} X^t \text{do}_a \right\} \quad (\text{where } t_{\max} = \max_{(a,t) \in I} t)$$

is **satisfiable** - the agent does not believe that their intentions are not realizable

## Computational properties

Model checking is **PSPACE-complete**: membership is shown using an NPSPACE-algorithm that traverses the MDP by guessing actions to take; hardness is shown by a reduction from QSAT inspired by Bulling & Jamroga (2010)

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More excitingly: satisfiability is decidable in **2-EXSPACE**: PBLP has the bounded model property, so the algorithm iterates over  $S$  and  $V$  up to the bound, and for each determines whether there is  $P$  and  $s$  satisfying the formula by checking whether a certain existential first-order logic sentence is valid in the theory of real closed fields

## Wrapping up

Summing up:

- We have a logic allowing us to reason about **finite traces** and **bounded policies**
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## Future work:

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- Develop a **quantitative extension** incorporating reward signals, for applications in Reinforcement Learning

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Thank you!