## On the Expressive Power of Planning Formalisms in Conjunction with LTL

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Introduction $\bullet \circ$		
Motivation		

AI planning is the task of finding a course of actions called a plan that achieves a certain goal.

- We want to impose constraints (temporally extended goals) to intermediate states produced by executing a plan.
- These constraints are formulated in terms of Linear Temporal Logic (LTL).

We want to study the expressiveness of both hierarchical and non-hierarchical planning frameworks with (finite-)LTL.

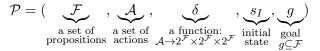
Introduction $\circ \bullet$		
Approach		

- Expressiveness The class of *formal languages* that can be expressed.
- For the purpose of studying the expressiveness of a planning framework incorporating LTL:
  - We view the solution set of a planning problem in the target formalism as a formal language.
  - We compare the language of a planning problem with other languages, e.g., star-free and regular languages.

### Expressiveness of Classical Planning Framework with LTL



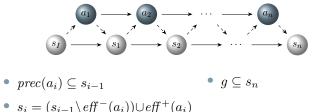
• A STRIPS planning problem P is a tuple:



•  $\delta$  maps each action to its precondition, positive effects, and negative effects so that we can view each action as a *symbol*:

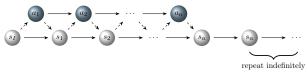
$$\delta(a) = (prec(a), eff^+(a), eff^-(a))$$

• A solution is an action sequence  $\overline{a} = \langle a_1 \cdots a_n \rangle$  such that

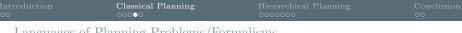




• A STRIPS-L planning problem is like a STRIPS planning problem except that g is an LTL formula



- A solution is an action sequence  $\overline{a} = \langle a_1 \cdots a_n \rangle$  such that  $\tilde{\pi} = \langle s_I \ s_1 \cdots s_n \ s_n \cdots \rangle \models g$  where  $\pi = \langle s_I \ s_1 \cdots s_n \rangle$  is obtained by applying  $\overline{a}$  in  $s_I$
- **Note** that although the state sequence is extended to infinite, the solution is still **finite**
- A STRIPS-FL planning problem is like a STRIPS planning problem except that g is an f-LTL formula
  - A solution is an action sequence  $\overline{a}$  which leads to a state sequence  $\pi$  satisfying g.
  - Note that  $\pi$  does *not* need to be extended to infinite.



Languages of Planning Problems/Formalisms

• The language of a planning problem  $\mathcal{P}$  in  $\mathcal{STRIPS}$ ,  $\mathcal{STRIPS-L}$ , or  $\mathcal{STRIPS-FL}$  formalism:

 $\mathcal{L}(\mathcal{P}) = \{ \overline{a} \mid \overline{a} \text{ is a solution to } \mathcal{P} \}$ 

• The class of languages of a planning formalism X with X being *STRIPS*, *STRIPS-L*, or *STRIPS-FL*:

 $\mathcal{L}_X = \{ \mathcal{L}(\mathcal{P}) \mid \mathcal{P} \text{ is a planning problem in the formalism } X \}$ 

	Classical Planning 0000●	
Theoretical Results		

 $\mathcal{L}_{STRIPS} \subsetneq \mathcal{L}_{STRIPS-\mathcal{L}} \subsetneq \mathcal{L}_{STRIPS-\mathcal{FL}} = S\mathcal{F} \subsetneq \mathcal{REG}$ where  $S\mathcal{F}$  refers to the class of star-free languages, which is a strict subset of regular languages ( $\mathcal{REG}$ )

### **Proof Ideas**

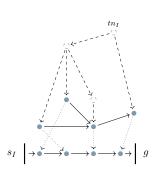
- The star-free language {\language a \language } cannot be expressed by the STRIPS or STRIPS-L
- $\{\langle a \ a \rangle\}$  can be expressed by the STRIPS-FL formalism

### Expressiveness of Hierarchical Planning Framework with LTL

Introduction Classical Planning Hierarchical Planning Conclusion ooooo Planning Framework: HTN Planning Conclusion

An  $\mathcal{HTN}$  planning problem  $\mathcal{P}$  is a tuple  $(\mathcal{D}, c_I, s_I, g)$  where  $\mathcal{D} = (\mathcal{F}, \mathcal{A}, \mathcal{C}, \mathcal{M}, \delta)$  is the domain

- $\mathcal{C}$  is a set of compound tasks
- $\mathcal{M}$  is a set of methods
- $c_I \in \mathcal{C}$  is the initial compound task
- A compound task is decomposed into a task network by a method
- A task network is a partial order set of actions and compound tasks
- A solution is a task network tn consisting of actions
  - tn is obtained from  $c_I$
  - tn has an executable linearization in  $s_I$
  - g is satisfied





## $\mathcal{TIHTN}$ – $\mathcal{HTN}$ planning with task insertions

- Actions can be inserted to task networks
- A solution is a task network obtained by decomposition and task insertions
- $\mathcal{TOHTN}$  a special case of  $\mathcal{HTN}$  planning
  - Every method is totally ordered
- $(\mathcal{TI})\mathcal{HTN}\text{-}\mathcal{L}/(\mathcal{TI})\mathcal{HTN}\text{-}\mathcal{FL}-\mathrm{Combination}~\mathrm{with}~\mathrm{LTL/f\text{-}LTL}$ 
  - $\bullet~g$  is expressed in terms of an LTL/f-LTL formula

Languages of Planning Problems/Formalisms

• The language of a planning problem  $\mathcal{P}$  in the formalism  $(\mathcal{TI})\mathcal{HTN}, (\mathcal{TI})\mathcal{HTN}\mathcal{-L}, \text{ or } (\mathcal{TI})\mathcal{HTN}\mathcal{-FL}$  is

 $\mathcal{L}(\mathcal{P}) = \left\{ \pi \mid \begin{array}{l} \pi \text{ is an executable linearization of } tn, \\ tn \text{ is a solution to } \mathcal{P} \end{array} \right\}$ 

• The class of languages of a hierarchical planning formalism X with X being  $(\mathcal{TI})\mathcal{HTN}, (\mathcal{TI})\mathcal{HTN-L}$ , or  $(\mathcal{TI})\mathcal{HTN-FL}$  is

 $\mathcal{L}_X = \{ \mathcal{L}(\mathcal{P}) \mid \mathcal{P} \text{ is a planning problem in the formalism } X \}$ 

# $\mathcal{L}_{\mathcal{TIHTN}} \subsetneq \mathcal{L}_{\mathcal{TIHTN-L}} \subsetneq \mathcal{L}_{\mathcal{TIHTN-FL}} = \mathcal{SF}$

### **Proof Ideas**

• The language of a hierarchical planning problem can be viewed as the intersection of the language of its hierarchical part and that of its non-hierarchical part

 $\mathcal{L}_{\mathcal{TOHTN}} = \mathcal{L}_{\mathcal{TOHTN-L}} = \mathcal{L}_{\mathcal{TOHTN-FL}} = \mathcal{CFL} \text{ where } \mathcal{CFL} \text{ refers to the class of context-free languages}$ 

#### **Proof Ideas**

- The language of the hierarchical part is context-free
- The language of the non-hierarchical part is regular
- The intersection of a context-free language and a regular language is still a context-free language



 $CFL \subsetneq L_{HTN} \subseteq L_{HTN-L} \subseteq L_{HTN-FL} \subseteq CSL$  where CSL refers to the class of context-sensitive languages

### **Proof Ideas**

• The intersection of a context-sensitive language and a regular language is still a context-sensitive language

# Conclusion

